



# Distributed Data Storage and Management Part VI

Saptarshi Pyne

Assistant Professor

Department of Computer Science and Engineering  
Indian Institute of Technology Jodhpur, Rajasthan, India 342030

**CSL4030 Data Engineering Lectures 16, 17, 18**  
**September 13<sup>th</sup>, 15<sup>th</sup>, 18<sup>th</sup>, 2023**

# What we discussed in the last class

- Persistent messaging: An alternative model to commit protocols

# A few widely used terms

- Primary copy = Master copy = Leader replica
- Replicas = Slaves = Follower replicas

# Locking protocols for concurrency control

- Single lock manager protocol
  - Concern: Lock manager is the bottleneck
- Distributed lock manager protocol
  - Concern: Site failures
- Majority Protocol (with ordered lock acquisition)
  - Careful coding is needed

# Locking protocols for concurrency control (contd.)

- Biased protocol
  - Prioritizes a 'shared lock' on one replica over an 'exclusive lock' of all replicas
  - Otherwise, similar to the majority protocol
  - Provides faster read locks (shared) at the cost of slower write locks (exclusive)
  - Useful for data items with much higher demand for read operations than that of write operations, e.g., the IITJ student database

# Locking protocols for concurrency control (contd.)

- Quorum consensus protocol (Attiya et al., 1995)
  - All sites are NOT created EQUAL.  
Each **site** is assigned a **nonnegative weight**.
  - **Quorum** = Threshold to be crossed to make a decision, e.g., more than half i.e. majority is a quorum. More than one third could be another quorum.
  - For getting a read lock on data item Q, enough replicas must be locked so that the total weight of the hosting sites is greater than or equal to **read quorum**  $Q_r$ .
  - For getting a write lock on data item Q, enough replicas must be locked so that the total weight of the hosting sites is greater than or equal to **write quorum**  $Q_w$ .
  - $Q_r + Q_w > S$  where  $S$  = Sum of weights of the sites hosting replicas of Q.
  - $2 * Q_w > S$
  - Can we simulate majority and biased protocols by setting the site weights and quorums appropriately?

# Remaining sub-topics for distributed databases

- Availability
  - High availability at the cost of consistency: The Cloud
- Multi-database systems for heterogeneous distributed databases
- Distributed directory systems for managing data
  - The lightweight directory access protocol (LDAP)

# References

- A. SILBERSCHATZ, H.F. KORTH, S. SUDARSHAN (2011), Database System Concepts, McGraw Hill Publications, 6th Edition.
  - Chapter 19. Distributed Databases
- Paper: Bronson et al., “TAO: Facebook’s Distributed Data Store for the Social Graph”, 2013 USENIX Annual Technical Conference (USENIX ATC ‘13).
  - Video:  
<https://www.usenix.org/conference/atc13/technical-sessions/presentation/bronson>



Thank you